

| NAME           | HEIGHT | BODY POINTS | ATTACKS |
|----------------|--------|-------------|---------|
| Giant Scorpion | 2*     | 9           | 1       |

| MANOEUVRES         |                 | PG   | X  | MOD | + |
|--------------------|-----------------|------|----|-----|---|
| STING              |                 |      |    |     |   |
|                    | STAB            | 24   | 54 | +1  |   |
|                    | SLASH           | 28   | 54 | 0   |   |
| LEFT CLAW          | JAB             | 32   | 60 | 0   |   |
|                    | CLUB            | 2    | 64 | -1  |   |
|                    | GRAB            | 12   | 58 | +1  |   |
| RIGHT CLAW         | JAB             | 14   | 60 | 0   |   |
|                    | CLUB            | 10   | 64 | -1  |   |
|                    | GRAB            | 42   | 58 | +1  |   |
| BITE               | LOW             | 22   | 56 | 0   |   |
|                    | HIGH            | 6    | 56 | -2  |   |
| RESTRICTED SPECIAL | HOLD & STING    | (44) | 54 | +2  |   |
|                    | HOLD & REND     | (48) | 58 | +2  |   |
|                    | STINGING FRENZY | (34) | 54 | +2  |   |
| SPECIAL            | CLUTCH          | 26   | 50 | 0   |   |
|                    | WILD STING      | 38   | 54 | 0   |   |
|                    | LEG SLASH       | 40   | 56 | +1  |   |
|                    |                 |      |    |     |   |
|                    |                 |      |    |     |   |
|                    |                 |      |    |     |   |
| JUMP               | LEAP            | 18   | 50 | +2  |   |
|                    | SCUTTLE         | 8    | 52 | -4  |   |
|                    | FLATTEN         | 20   | 52 | -5  |   |
|                    | BACK            | 16   | 62 | -4  |   |

| EXTENDED RANGE |         | PG |  | MOD | + |
|----------------|---------|----|--|-----|---|
|                | LEAP    | 50 |  | +2  |   |
|                | CLUB    | 64 |  | -2  |   |
|                | GRAB    | 58 |  | 0   |   |
|                | STING   | 54 |  | 0   |   |
|                | JAB     | 60 |  | -3  |   |
|                | ADVANCE | 56 |  | 0   |   |
|                | SCUTTLE | 52 |  | -5  |   |
|                | BACK    | 62 |  | -5  |   |
|                |         |    |  |     |   |

## Special Rules

A Giant Scorpion grows throughout its life. With every additional 8 Body Points gained, its Height increases by 1, to a maximum of 5. Optionally, larger or smaller Giant Scorpions can be used from the outset, with stats as in the following table:

| Height | Body Points | MOD Bonus |
|--------|-------------|-----------|
| 1      | 1           | -1        |
| 2      | 9           | 0         |
| 3      | 17          | +1        |
| 4      | 25          | +2        |
| 5      | 33          | +3        |

The Restricted manoeuvre Stinging Frenzy (34) may be performed if specifically instructed, or in any turn regardless of normal restrictions once the Giant Scorpion has lost sufficient Body Points that it has 3 or fewer remaining.

Opponents stung by a Giant Scorpion for positive damage must do only Jumps for turns equal to the modified Score and subtract 1, cumulative, from all modifiers for the rest of the game.

|    | 2  | 4 | 6  | 8  | 10 | 12 | 14 | 16 | 18 | 20 | 22 | 24 | 26 | 28 | 30 | 32 | 34 | 36 | 38 | 40 | 42 | 44 | 46 | 48 |
|----|----|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 2  | 49 |   | 11 | 11 | 27 | 31 | 45 | 57 | 37 | 11 | 17 | 11 | 17 | 11 |    | 31 | 15 |    | 13 | 17 | 45 | 15 |    | 11 |
| 4  | 3  |   | 19 | 33 | 3  | 19 | 9  | 57 | 37 | 19 | 39 | 15 | 25 | 15 |    | 9  | 19 |    | 15 | 51 | 5  | 15 |    | 19 |
| 6  | 17 |   | 17 | 33 | 3  | 5  | 45 | 7  | 43 | 29 | 39 | 13 | 25 | 13 |    | 49 | 13 |    | 13 | 53 | 7  | 17 |    | 17 |
| 8  | 3  |   | 39 | 33 | 3  | 5  | 21 | 57 | 33 | 29 | 21 | 15 | 25 | 15 |    | 9  | 15 |    | 15 | 51 | 5  | 15 |    | 63 |
| 10 | 31 |   | 39 | 13 | 45 | 5  | 9  | 57 | 11 | 23 | 39 | 17 | 17 | 13 |    | 31 | 15 |    | 17 | 13 | 27 | 17 |    | 45 |
| 12 | 31 |   | 39 | 17 | 27 | 49 | 9  | 57 | 43 | 29 | 39 | 17 | 25 | 15 |    | 49 | 15 |    | 17 | 13 | 45 | 15 |    | 49 |
| 14 | 49 |   | 17 | 23 | 7  | 5  | 27 | 7  | 37 | 7  | 39 | 7  | 17 | 7  |    | 31 | 11 |    | 15 | 17 | 45 | 7  |    | 45 |
| 16 | 57 |   | 39 | 57 | 57 | 57 | 9  | 57 | 57 | 57 | 39 | 15 | 57 | 21 |    | 9  | 15 |    | 57 | 21 | 57 | 57 |    | 57 |
| 18 | 3  |   | 39 | 33 | 3  | 5  | 9  | 57 | 37 | 29 | 39 | 15 | 25 | 15 |    | 9  | 15 |    | 15 | 21 | 5  | 15 |    | 63 |
| 20 | 3  |   | 39 | 33 | 21 | 5  | 9  | 57 | 37 | 29 | 39 | 15 | 25 | 21 |    | 9  | 15 |    | 15 | 51 | 5  | 15 |    | 63 |
| 22 | 49 |   | 39 | 23 | 7  | 7  | 27 | 7  | 43 | 7  | 7  | 15 | 43 | 15 |    | 31 | 15 |    | 15 | 51 | 45 | 7  |    | 49 |
| 24 | 53 |   | 17 | 33 | 45 | 49 | 9  | 1  | 53 | 53 | 39 | 13 | 53 | 15 |    | 49 | 53 |    | 17 | 21 | 5  | 15 |    | 63 |
| 26 | 3  |   | 19 | 33 | 3  | 19 | 9  | 57 | 41 | 29 | 39 | 15 | 25 | 15 |    | 9  | 15 |    | 15 | 51 | 5  | 19 |    | 19 |
| 28 | 31 |   | 17 | 17 | 3  | 31 | 9  | 23 | 41 | 23 | 39 | 13 | 53 | 17 |    | 9  | 15 |    | 13 | 13 | 5  | 15 |    | 63 |
| 30 | 49 |   | 39 | 33 | 3  | 5  | 9  | 57 | 37 | 29 | 17 | 15 | 25 | 15 |    | 17 | 15 |    | 17 | 51 | 17 | 15 |    | 63 |
| 32 | 13 |   | 17 | 33 | 3  | 49 | 13 | 17 | 43 | 13 | 13 | 17 | 43 | 13 |    | 31 | 15 |    | 17 | 53 | 13 | 17 |    | 13 |
| 34 | 3  |   | 39 | 33 | 17 | 5  | 9  | 1  | 37 | 17 | 17 | 15 | 25 | 17 |    | 17 | 15 |    | 15 | 17 | 5  | 15 |    | 17 |
| 36 | 3  |   | 7  | 33 | 3  | 5  | 53 | 1  | 41 | 53 | 39 | 15 | 25 | 15 |    | 9  | 15 |    | 15 | 53 | 5  | 15 |    | 63 |
| 38 | 31 |   | 39 | 17 | 45 | 49 | 9  | 57 | 11 | 29 | 39 | 17 | 25 | 15 |    | 49 | 15 |    | 17 | 51 | 27 | 17 |    | 45 |
| 40 | 17 |   | 11 | 33 | 3  | 31 | 17 | 23 | 37 | 19 | 11 | 15 | 11 | 15 |    | 9  | 15 |    | 15 | 51 | 17 | 15 |    | 63 |
| 42 | 49 |   | 39 | 17 | 27 | 49 | 45 | 57 | 37 | 11 | 17 | 11 | 25 | 11 |    | 9  | 13 |    | 13 | 17 | 45 | 13 |    | 49 |
| 44 | 3  |   | 17 | 33 | 45 | 5  | 17 | 57 | 53 | 53 | 7  | 13 | 25 | 13 |    | 49 | 13 |    | 17 | 53 | 5  | 17 |    | 45 |
| 46 | 3  |   | 39 | 33 | 3  | 5  | 9  | 1  | 33 | 29 | 39 | 15 | 25 | 15 |    | 9  | 15 |    | 15 | 51 | 5  | 15 |    | 63 |
| 48 | 3  |   | 17 | 17 | 45 | 49 | 45 | 57 | 19 | 29 | 17 | 13 | 25 | 17 |    | 9  | 15 |    | 17 | 11 | 45 | 17 |    | 49 |

|    | 50 | 52 | 54 | 56 | 58 | 60 | 62 | 64 |
|----|----|----|----|----|----|----|----|----|
| 50 | 41 | 21 | 15 | 19 | 27 | 9  | 19 | 19 |
| 52 | 23 | 57 | 15 | 57 | 5  | 9  | 57 | 61 |
| 54 | 7  | 33 | 17 | 45 | 47 | 9  | 35 | 3  |
| 56 | 17 | 57 | 17 | 45 | 59 | 61 | 57 | 3  |
| 58 | 37 | 33 | 55 | 47 | 5  | 27 | 57 | 61 |
| 60 | 43 | 33 | 7  | 57 | 5  | 9  | 57 | 47 |
| 62 | 37 | 57 | 55 | 57 | 59 | 61 | 57 | 61 |
| 64 | 53 | 35 | 13 | 45 | 59 | 61 | 57 | 3  |

1 BACKING AWAY

Tell Opponent: "Do no Sting next turn."

3 CLUBBING WITH CLAW

Tell Opponent: "Do no Claw Jabs next turn."

5 GRABBING WITH CLAW

Tell Opponent: "No restrictions next turn. If on a Score page, may attempt any Restricted manoeuvre next turn. If on p. 13, turn to p. 41."

7 HEAD WOUND

SCORE 3

Tell Opponent: "Subtract 1 from all Bites that Score for the rest of the game."

9 JABBING WITH CLAW

Tell Opponent: "Do no Claw Clubs next turn."

11 LEG WOUND

SCORE 1

Tell Opponent: "No restrictions next turn."

13 TAIL WOUND

SCORE 3

Tell Opponent: "Subtract 1 from all Stings that Score for the rest of the game."

15 STINGING

Tell Opponent: "May attempt Stinging Frenzy next turn. If Scoring damage, apply Special Rule."

17 GLANCING BLOW

SCORE -2

Tell Opponent: "No restrictions next turn."

19 STRUCK OFF BALANCE

SCORE -1

Tell Opponent: "Do only Green or Yellow next turn."

21 TURNED AROUND

SCORE -1

Tell Opponent: "Do only Yellow next turn."

23 BEHIND YOU

Tell Opponent: "No restrictions. May attempt any Restricted manoeuvre next turn."

25 CLUTCHING

Tell Opponent: "If on a Score page, turn to p. 41 and add +2 if you Score next turn."

27 RIGHT CLAW WOUND

SCORE 2

Tell Opponent: "Subtract 1 from all Right Claw that Score for the rest of the game."

29 FLATTENING

Tell Opponent: "No restrictions next turn."

31 LEFT CLAW WOUND

SCORE 2

Tell Opponent: "Subtract 1 from all Left Claw that Score for the rest of the game."

33 SCUTTLE ASIDE

Tell Opponent: "No restrictions next turn."

35 EXTENDED RANGE TAIL WOUND

SCORE 3

Tell Opponent: "Do only Extended Range next turn. Subtract 1 from any Sting that Scores for the rest of the game."

37 LEAPING

Tell Opponent: "Turn to p. 19, and add +1 to any Bite that Scores next turn."

39 BITING

Tell Opponent: "Do no Claw Jabs next turn."

41 KNOCKED DOWN

SCORE 0

Tell Opponent: "Do only Yellow next turn."

43 UNDERBELLY WOUND

SCORE 4

Tell Opponent: "Do only Yellow or Stinging Frenzy next turn."

45 BLOCKING RIGHT

SCORE -3

Tell Opponent: "Do no Right Claw next turn."

47 EXTENDED RANGE CLAW WOUND

SCORE 2

Tell Opponent: "Do only Extended Range next turn."

49 BLOCKING LEFT

SCORE -3

Tell Opponent: "Do no Left Claw next turn."

51 LEG SLASH

Tell Opponent: "Do no Claw next turn."

53 BODY WOUND

SCORE 2

Tell Opponent: "Do only Green, Yellow or Sting next turn."

55 EXTENDED RANGE STINGING

Tell Opponent: "Do only Extended Range next turn. If on a Score page, apply Special Rule."

57 EXTENDED RANGE READYING

Tell Opponent: "Do only Extended Range next turn."

59 EXTENDED RANGE GRABBING

Tell Opponent: "Do only Extended Range next turn, but if on p. 13, turn to p. 41 and no restrictions next turn."

61 EXTENDED RANGE CLAWING

Tell Opponent: "Do only Extended Range next turn."

63 RENDING IN CLAWS

Tell Opponent: "Do no Bites next turn, but if on a Score page, you may attempt any Restricted manoeuvre next turn."